Time: 1 hour Setting: Workshop

Lesson Title: Pl²: Participate, Invest, Invite

Unit: Regional Conferences

Audience: Grange Youth

Tools, Equipment and Supplies:

- Copies of worksheets
- Sticky notes
- Pens/pencils
- Craft materials: popsicle sticks, glue, scissors, colored pencils, cardstock stickers
- PI2 packet

Setup:

Put sticky notes and PI2 packet at every spot a participant is sitting.

Interest Approach

How will you prepare students for what you want them to learn today and link today's activities with previous classes?

Estimated Time:

5 Minutes

- 1. Facilitator will pose the questions: "Why are you in Grange?"
- 2. Participants will write their answer on a sticky note and post it to the wall.
- 3. Facilitator will read through a few answers.

Segue: You are all are in Grange for a variety of reasons. Today we're going to talk about how we can mare our Grange experience even better!

We have a formula for how to make this experience the best possible...it's called PI2!

Can anyone guess what PI2 stands for? Wait for answers. Participate, Invest, Invite. Today we are going to walk through in order to learn more about each of these.

Participate Estimated Time: 7 Minutes

With your neighbor, discuss ways that you participate in Grange. You will have two minutes. Ready? Go! Walk around and listen to discussion.

Ok! Can I have three volunteers to tell me about their partner's favorite Grange activity?

Let volunteers discuss their ideas.

These are all great ways to participate in Grange. Participation is the foundation of our time in Grange.

Discuss why participation in Grange is good.

You all have a packet, throughout the rest of the workshop, take some time to take notes about what you learn.

Participants will complete the Participate part of their packets.

Invest Estimated Time: 7 Minutes

Ok so what was the first part of PI2?

Wait for answer. Good, now we are going to learn more about investing.

Invest is all about giving back. Many times, you may invest by participating. However, investing goes even deeper than this. We put some of our effort into solving a problem we see in our community. On the back of your packet, I would like you to draw a picture about how you invest through Grange. You will have 3 minutes. Go!

Give participants 3 minutes to draw.

Can anyone show us their picture? Tell us about how you invest through Grange.

Take volunteers to tell the group.

Throughout this workshop, I challenge each of you to find new ways you can invest in your community.

Participants will complete the Invest section of their packets.

Invite Estimated Time: 7 Minutes

What were the first two parts of PI2?

Let group answer.

Good. And what was the third?

So we have so much fun in the Grange, why not share that? All it takes is asking! We're going to practice doing this. When I say go, move to a partner you have not worked with yet today. We are going to role-play asking your partner to either your participate or invest activity. Go! Float around while groups are talking. Have groups share their role play with the group at the end of practice.

Participants will complete the Invite part of their packets

Building PI2 Grange Halls Estimated Time: 35 Minutes

So what does PI2 stand for again?

Let group answer.

Now that we know what PI2 is, we're going to apply it by building PI2 Grange halls. As I said earlier, participation is the foundation. So in our Grange halls it will be the foundation of the building. Next, our walls will be invest Finally, our roof will be invite. On each of these parts, I would like you to decorate by representing the ways you can do each of these things. For example, on your foundation, you can draw your Grange Youth bowling trip. You will have 30 minutes to work with your table and can use any of these materials. What questions do we have?

Allow groups to work for 30 minutes. Ask for volunteers to explain their Grange hall.